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Hannah Boxall

Comfort Zone:

Hand-drawn Illustration
Packaging Graphic Design
UI Designer

Software Workflow:

Photoshop -
My go to for everything,
sketching/early ideas.

Illustrator -
I bring all ideas in to .AI to flesh out,
arrange and get ready for showing the client.

InDesign -
Lesser used, only for large print doc.s

Milanote -
My main organisational tool

Autodesk Maya -
Used during uni for CGI components, could
relearn if necessary.

Overall, I'm happy with most softwares,
and a fast learner for anything I
don't currently know or use

Daily Responsibilities:

Client Communication
Anticipate Consumer Trends
Print Ready Design
Project & Marketing Management
Commercial Illustration
Packaging Design
Reviewing everything, always.

Soft Skills / Hobbies:

I love using my problem solving skills in
board games, reading fantasy and
remembering to slow down and relax with
ceramics while also forever being a
perfectionist who plays with mud.

Graphic Designer with a degree in CGI Animation, 5 years
experience in Commercial Illustration and Design. Adept at
translating thumbnail sketches into a range of traditionally painted
watercolour artworks, digital Graphic and UI Design, linking
cohesively with a passion for storytelling, branding and print.
Loves: Nature, soft colours, water textures, people pleasing.

Recent Projects:

Most recently (Jan 2024) I've been working with **Sustrans Scotland**
to create three illustrations to be CNC'ed out of galvanized metal
sheets ranging up to 3x2 metre's, I've been using Illustrator to
create a design dense SVG file, I've then been cutting the file out
using my own Cricut machine for experimentation. The idea is to
brighten up the town and create interest using old Victorian era
pictures for inspiration.

Whyte & Mackay, I've recently created two separate graphic
design projects for the big Distillery Scottish brand, a re-creation
of their Take 5 Safety Manual, including illustration's. And I've also
designed 11 large print boards for their meeting rooms.

Highland Council & Wick Heart Development Trust Asked me to
create another large scale illustration of the local area in a map
format, this has been printed and set up in two locations.

Rock Rose Gin was the first distillery to ask me to develop a label
design for their "Jam Doughnut Gin" and was the fastest bottle to
sell out within 48 hours to date.

More projects outlined and shown in Portfolio.

Current Job:

2019 - Present

Hannah Cambridge Illustration
Owner / Full Time Illustrator / Designer

from 2019 I started to develop my brand, identity and style, using
those years to build and expand from scratch, visit trade fairs and
build an audience, I supported myself with various retail jobs until
2021 where I opened my own full time studio on my local High
Street, specializing in creating and selling printed products,
original artworks, and offering wholesale services across Scotland.
Proficient in commission work for both commercial and personal
projects, demonstrating a versatile and entrepreneurial approach to
the field of Illustration and Design.

Education:

University of West England - Bristol (2013-2016)
School of Animation - BA(hons) Animation
2:1

Various Graphic Design & Illustration online courses/workshops